

Sequence of sounds in GITEC Listening Experiment about Tone Woods

1st run-through: 1st vs. 2nd test sound in sound pair

1. alder / rw - vs. - ash / rw
2. ash / mn - vs. - alder / mn
3. 725Hz+3dB
4. ash / mn - vs. - ash / rw (repeated in presentation #2 in the 3rd run-through)
5. x - y
6. alder / mn - vs. - alder / rw

2nd run-through: 1st vs. 2nd test sound in sound pair

1. alder / rw - vs. - ash / rw (repeated in presentation #6 in this run-through)
2. ash / mn - vs. - alder / mn
3. x - y
4. 1x - 2x
5. x - y
6. alder / rw - vs. - ash / rw (repetition of presentation #1 in this run-through)

3rd run-through: 1st vs. 2nd test sound in sound pair

1. 2kHz +3dB
2. ash / mn - vs. - ash / rw (repetition of presentation #4 in the 1st run-through)
3. alder / mn - vs. - alder / rw
4. x - y
5. ash / rw - vs. - ash / mn
6. x - y

Explanation:

- **Guitar bodies:** alder = alder body, ash = swamp ash body,
- **Guitar necks:** mn = one-piece maple neck, rw = maple neck & Brazilian rosewood fretboard).
- „+3dB“ = same source sound in sound pair, one filtered with an EQ: +3B @ given frequency
- x - y = same guitar, same riff, but played again.
- 1x - 2x = same guitar, different riffs.